

Java App Servers are Dead!

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2003

EJB – Und jetzt?
Oder: Hat der Kaiser keine Kleider?

Eberhard Wolff

App Server =

Java EE or

Servlet

Container

An Application
on a server
needs an
Application Server!

Why??

The Price We Pay

What now?

App Server...

- ...container for multiple applications
- ... infrastructure
- ...deployment
- ...monitoring

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Multiple Applications



- Isolation
- ClassLoader
- Can lead to non-trivial problems

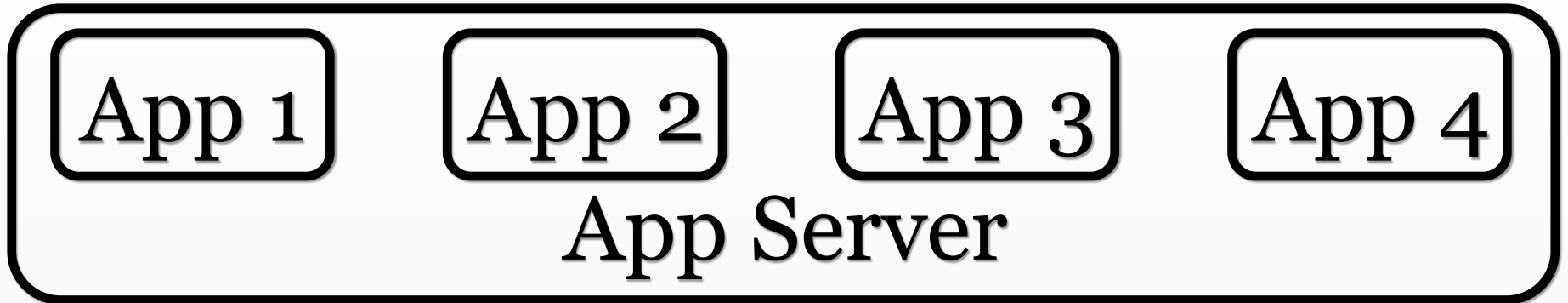
Isolation

- ClassLoader is not enough
- CPU?
- Memory?
- Filesystems?
- Applications are not isolated
- Even individual parts are not isolated
- i.e. JMS might eat away resources from web requests

Isolation is Impossible

- Operating systems isolate processes from each other
- CPU, memory ...
- Resource allocation: #1 feature for operating systems
- Either the JVM becomes an operating systems
- ...or isolation won't be perfect

Multiple Applications



- Is that really what happens?
- Java EE spec talks about “components”
- not Apps

One Application

App 1

App 2

App 3

App 4

App Server

One Application



- Component e.g. WAR, EJB JAR ...
- Different ClassLoader isolation needed
- OSGi like
- Memory / CPU isolation still useful

What It Is More Like...

Cluster



App Server:
container for
one
application

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Infrastructure

- Two Phase Commit *Java EE*
- Net / Threads *Java EE+*
Tomcat / Jetty
- APIs *Java EE*

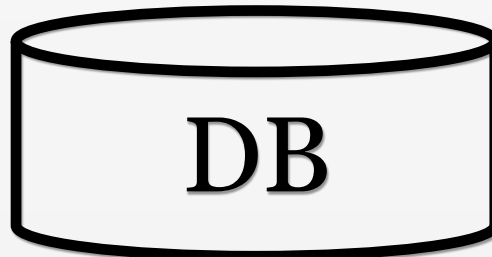
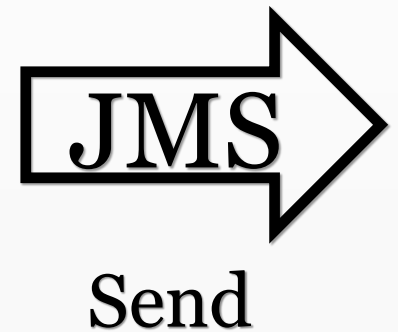
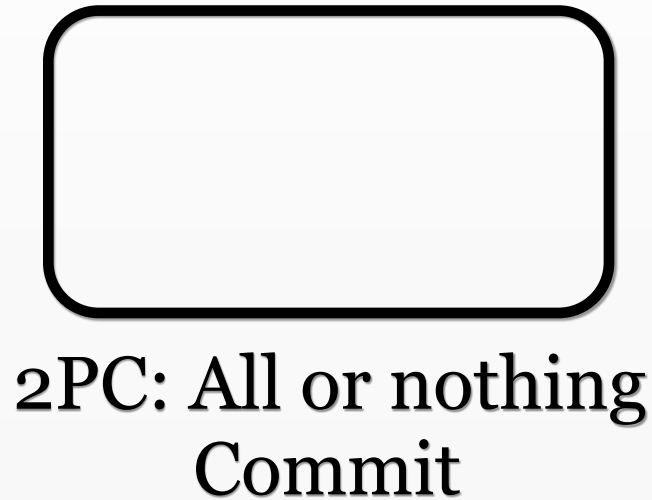
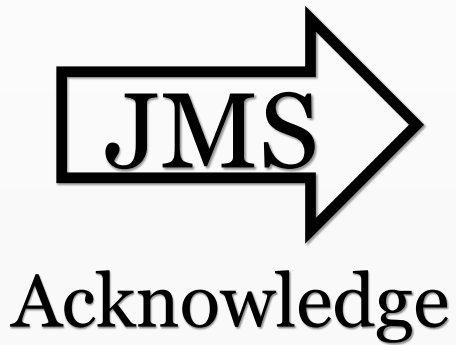
Infrastructure: Two Phase Commit

- Idea: Coordinate multiple transactional resources
- A talk in its own right
- 2 DBs

Technically valid

Consider a different architecture

2PC: JMS + DB



JMS Uses Same DB

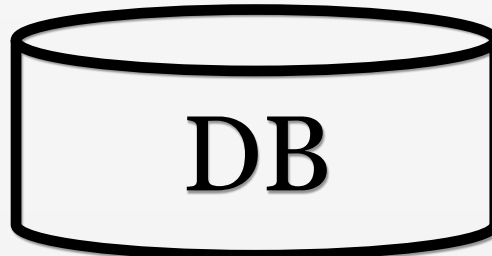


JMS uses DB to store messages

ActiveMQ / Oracle AQ

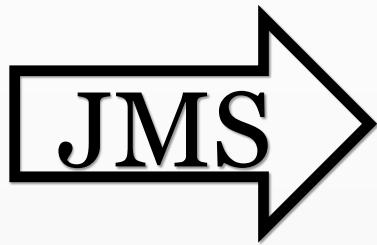
DB commit implies Acknowledge / Send

No need for 2PC

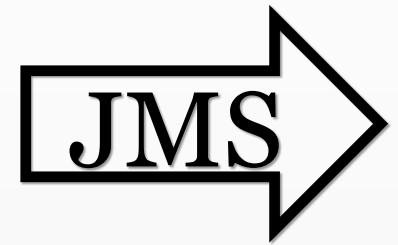


Synchronization: JMS + DB

Implemented in Spring



Acknowledge
if commit successful

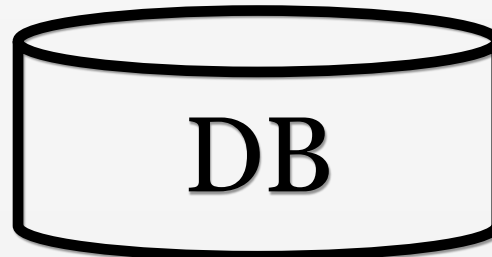


Send
If commit successful

Commit DB

Need to handle duplicates if acknowledge fails

Might lose sent messages



Infrastructure:

Two Phase Commit

- Slows down the good case in favor of the bad case
- No 100% - 2PC *can* fail
- Of limited use in distributed systems
- E.g. REST + 2PC?
- NoSQL + 2PC?
- Limits scalability

Infrastructure: Net / Threads

- Support i.e. for HTTP and thread pooling
- Connection pooling
- Can be done inside the application
- Embedded servers (Tomcat, Jetty)

Infrastructure: APIs

- EJB, CDI, JPA, JSF...
- Version tied to App Server version
- App depends on Application Server
- New APIs can't be used until new App Server in production
- Version conflicts might arise

Infrastructure: APIs

- Usually not every need covered
- ...so additional libraries are used
- App Server APIs can be replaced by libraries
- Makes application more portable

Infrastructure:

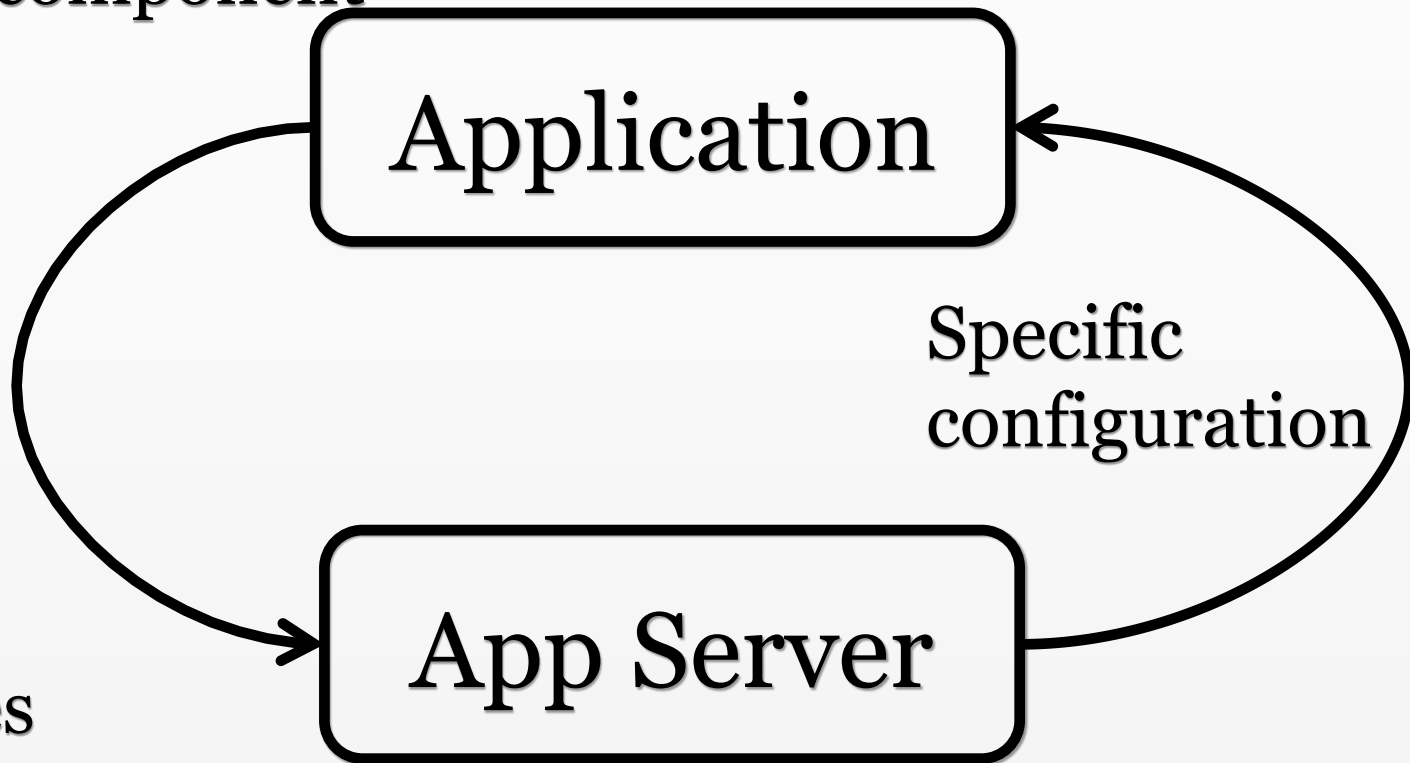
Application independent?

- Each application has its own infrastructure
- E.g. database connections
- + specific configuration
- Might even add its own libraries to the AppServer
- Big no-no if the App Server should be application independent

Dependencies

App Server / Application

Cyclic dependency
i.e. one component



Libraries
Infrastructure

Application
Servers
are just
another part of
the Application

You Don't Agree?

- Can you deploy your application on a different server?
- On a different version of the same server?
- Without modifications to the server?
- Do you deploy other applications on the App Server?
- Could you?
- Is the application server or an installation script in your version control?

Application Server: Just One Kind of Infrastructure

- App Server focus on interactive (web) applications
- Other types of application:
- Batches
- Integration
- Map / Reduce
- App Servers are no universal infrastructure

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Deployment

- Deployment Format: WAR, EAR, JAR...
- No way to define dependencies outside Application
- i.e. App Server version, database etc
- Operations usually work with deb, RPM...
- Completely different tool chain
- Also: Usually Unix services to start applications

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Monitoring

- Provided by JMX
- Can be integrated in SMNP etc
- Again: different tool chain
- New tools arise
- Logs + Logstash / Kibana or Splunk
- REST based monitoring resources
- Scripts for monitoring

App Server are
needed for
monitoring &
deployment



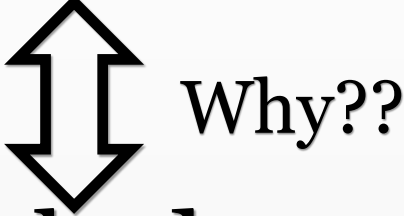
App Server
come with
their own
Ops Tool Set

App Server...

- ...container for multiple applications
1 App per server ..or per cluster
- ... provide infrastructure
App Server part of the application
- ...support deployment
**Deployment & monitoring OK
but different tools**
- ...support monitoring

The Price We Pay

Slower Turn Around

- Code
 - Package a WAR
 - Install it 
 - Have it unpacked
 - Test
-
- Solutions: JRebel, Spring Loaded
 - But: Why is it done at all??

App Server: Complex Deployment

- Deployment: not just an application
- But also an Application Server
- App Server configuration more complex than Application configuration
- Look at automation scripts with Puppet / Chef etc

Cyclic Dependency

Application - App Server

- Application Server and App Server must fit each other
- Configuration must be compatible
- For each developer and each testing stage
- Old configuration e.g. for bug fixes
- Hard to get right

Deployment Is Important

- Continuous Delivery means a lot more deployment
- Must optimize deployment

Many times per day



Commit

Capacity
Tests

Production

Acceptance
Tests

Explorative
Tests

Continuous Delivery

- Applications deployed more frequently
- ...in many different stages
- Simple deployment even more important
- App Servers become bigger headache

**Continuous
Delivery increases
demand for
simple
infrastructure.**

Different Ops Mindset

- App Server administrator?
- Deployment, monitoring etc. have been solved already!
- Package manager
- Ops Monitoring
- Why not stick to general solutions?

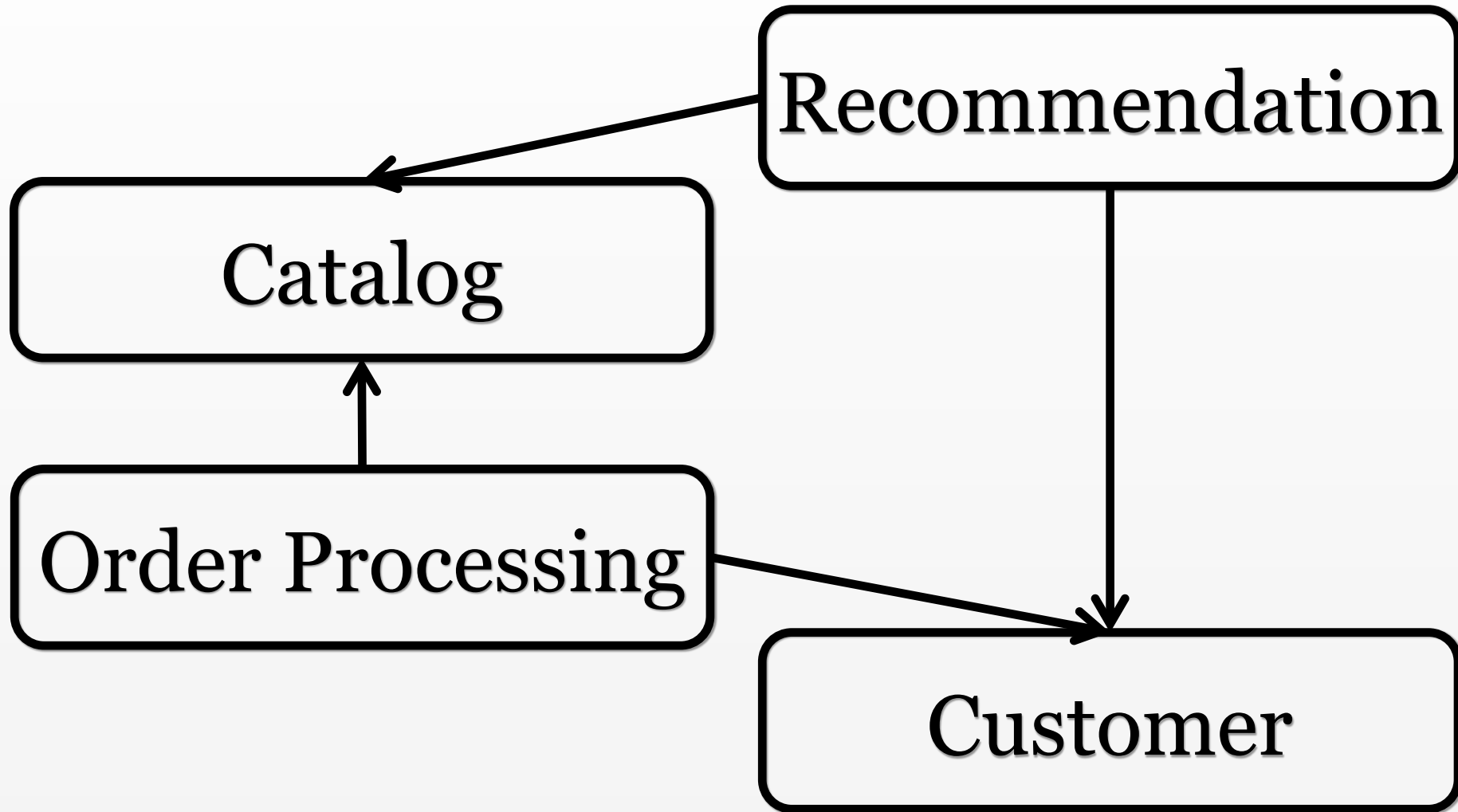
DevOps

- DevOps and Continuous Delivery: focus on “normal” tools and approaches
- Dev will see more than only Java Apps and App Servers
- Need different tools

Micro Services

- Build software composed of services
- Service has business meaning
- i.e. Order, Catalog etc
- Services (re)deployed independently
- ...instead of deployment monolith
- ...and communicate e.g. via REST

Micro Services: eCommerce



Install and
configure App
Server for each
Microservice??

Micro Services

- Service might have different non-functional requirements
- So different infrastructure might be needed
- E.g. asynchronous applications
- Traditional Servlets
- Batches
- Map / reduce
-
- App Server just provide one kind of infrastructure

The Price We Pay

Slow Turn
Around

Standard
OPs Tools

Continuous
Delivery

Micro
Services

App Server specific
OPs tools

Deployment
complex

App
Server

One infrastructure
doesn't fit all

One App Server
per Micro Service?

Smaller
deployment units

RIP Application Server!



What now??

The Re-Rise of the Applications

- Create a JAR files
- ...that contains a main class
- Custom infrastructure
- E.g. HTTP server
- Or Batch
- ...

Monitoring & Deployment

- Rely on standard Ops deployment and monitoring tools
- REST based monitoring URLs
- Evaluate log files

Application: Benefit

- Easier to Deploy: Just a JAR
- + command line
- + config file
- Debug & run in IDE
- Acceptance tests etc much easier
- Ensured: Infrastructure compatible with application

Technologies

- Spring Boot
- see my talk on Friday
- Dropwizard
- See Felix Braun's talk on Friday



Thank You!!